Starlight Drifter

Type A-2

TL		TONS	COST (MCR)
	Streamlined Hull	211	
	Armor: Crystaliron 2		
	Manoeuvre Drive 2		
	Jump Drive 2		
	Power Plant: Fusion 120 power		
	Fuel Tanks: 41 Tons		
	Fuel Processor (20 tons/day), Fuel Scoop		
	Computer/30/bis, Virtual Crew/0		
	Jump Control/2, Anti-Hijack/3		
	Maneouvre/0, Library		
	Military Sensors/+0		
	Double Turret: Pop-up, 2 x Beam Lasers		
	Double Turret: Pop-up, 1 x Missile Rack, 1x Sandcaster		
	Staterooms:		
	High Stateroom X 1		
	Standard X 9		
	Low Berth X4 (1 pwr)		
	Common Space		
	Med Bay (5 patients) (1 pwr)		
	Studio		

CREW

Pilot, Astrogator, Engineer, Medic, Steward

RUNNING COSTS

MAINTENANCE COST
Cr15,451

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PURCHASE COST
Cr92,703,000

POWER REQUIRMENTS

40 MANOEUVRE DRIVE	2 BASIC SHIP SYSTEMS
40 JUMP DRIVE	2 SENSORS

10 WEAPONS

FUEL CONSUMPUTION:
Jump - 1 20 Tons
Jump-2 40 Tons

10 tons of cargo are concealed

Defects:
Maintenance costs are double due to age
-3 DM on all attempts to repair or maintain

80
HULL POINTS

TRAVELLER

2 Pop up double turrets

TOP TURRET:
Dual Beam Lasers
DM: +4
Range: Medium
Damage 1D

BOTTOM TURRET:
Missile Rack
Range: Special
Damage: 4d
Traits: Smart

Sandcaster
Range: Special
Damage: Special

History of the Starlight Drifter as compiled agents at Dormer and Associates, Research by Sharri and Viktor, and inspection of the Ship

*The Starlight Drifter was purchased new by a Helen Ilium in 1045 on a standard 40 year plan
*Standard Type A-2 Far Trader
*Paid off in 10 years in 1055
*Was used for trade in the Trojan Reach and Spinward Marches from 1045 until 1085
*Whereabouts unknown until mention in will of Anne Troja
*In long term holding hanger ground side on Mora, berthing paid for the first 100 days of the year

SIGNIFICANT MODIFICATIONS (not disclosed on ship's registry):
***Cargo Decreased from 64 Tons to 50 Tons
***Ship lower hull expanded by 11 Tons to increase drive space
***10 Tons of Cargo Space is Concealed
***Power Plant Fusion upgraded from TL12 to TL15
***M-Drive 2 installed
***Stealth Coating applied
***1 Stateroom converted to High Stateroom
***1 Stateroom converted to a Studio
***Low births reduced from 6 to 4 and moved to Med Bay
***Medical Bay installed
***Military Sensor System
***Two double Turrets in Pop Up configuration installed
***Top Turret with Twin Beam Lasers
***Bottom Turret with missile caster and Sand caster
***Computer upgraded to /30 with Anti hijack/3 and Virtual Crew/0
***1 Additional Airlock added

Defects due to age noted above

The Starlight Drifter has an extensive history of trading and good will in the community. It is known to anyone with a Broker of 1+ in the Spinward Marches or Trojan Reach. DM+1 for Sourcing Legitimate Cargo and Passengers, DM-1 for Sourcing Illegal Goods.