

# RING OF THE SECRET HERO



## Description

The Loin Blades often has need to hide is operatives in plain sight. With he intrigue amid the aristocratic class, a well placed agent can be valuable. With the magic that exists, it can be hard for that agent to then engage in more covert activities. The answer has been the Ring of the Secret Hero. This is a magical ring which that due to its special nature, does not use a normal ring slot.

The Ring appears to be a stylized lion's head with a blade in its mouth fashioned of a dull gold. When the ring is donned, it changes its form to that of a ordinary ring, or nothing at all, depending on the wearer's choices. It is always visible to wearers of other Rings of the Secret Hero. The powers it confers are unlike other rings in that it has a screening effect of the mind.

## Dual Identity

The ring hides the wearer's true identity, allowing him or her to move about social circles and nobility without carrying the stigma of ruthless actions. In effect, the wearer has two identities: one is a polite member of society while the other is a skilled and cunning warrior. To keep up this charade, the wearer often has two names: a true name, used in polite company, and a covert name. Knowledge checks about one do not reveal information about the other, unless the ringwearer's true identity revealed to the world at large.

The ring wearer starts each day in either identity, referred to simply as normal or covert. Changing from one identity to another takes 1 minute and must be done out of sight from other creatures to preserve the secret.

The change is as much a state of mind as of body, so items such as a hat of disguise and similar spells and effects that change the user's appearance do not reduce the time required to change identities.

Despite being a single person, a the Ring's magical allows a dual nature which can allow for two alignments, one for each of identity. When in an identity, the wearer is treated as having that identity's alignment for all spells, magic items, and abilities that rely on alignment. The ring cannot be used to

meet the prerequisites of a feat. These two alignments cannot be more than one step from each other on a single alignment axis.

Any attempts to scry or otherwise locate the social or covert identity work only if the user is currently in that identity the creature is attempting to locate (or if the creature knows that the two identities are the same individual). Otherwise, the spell or effect has no effect, revealing nothing but darkness, as if the target were invalid or did not exist.

### **Seamless Guise**

The Ring magically aid the wearer in how to behave in a way that appears perfectly proper and normal for the current identity. Should anyone suspect the wearer of being anything other than what he or she appears to be while either in his social or covert identity, the wearer can attempt a Disguise check (Trained or not) with a +20 circumstance bonus to appear as in the current identity, and not as the other identity.