

Turn	Year	Month	Month	• Events
	4710	January	Abadius	•
4710	February	Calistril	• Call for Parties put forth	
4710	March	Pharast	• Exploration Charter given to the Founders, First bandit attack, Radishes	
4710	April	Gozran	• Fought werewolf, Toads	
4710	May	Desnus	• Field of Traps, and dead trapper, Boggard, Ancient Temple, crazy bear priest that was cursed, 2 nd bandits, and then trapdoor, and then almost die at camp, Potion Maker	
4710	June	Sarenith	• Destroyed Evil Spire	
4710	July	Erastus	• Tasselworms, Pet Tylacin for Ayrn	
4710	August	Arodus	• Wild Boar Poster: Tusgutter, killed it	
4710	September	Rova	• Silvermine and Kobolds	
4710	October	Lamashan	• Wright at Bridge at Nettles Crossing	
4710	November	Neth	•	
4710	December	Kuthona	• Ice elementals and winter wolves	
4711	January	Abadius	• Mites	
4711	February	Calistril	• The Stag Lord is defeated! • Charter to form Kingdom given to Founders • Initial Colonists arrive	
1	4711	March	Pharast	• Thylicia Founded <ul style="list-style-type: none"> ○ Reality is a large tent city and setting up farms and fishery in <i>Three Rivers</i>
2	4711	April	Gozran	• Build first Watch Tower in <i>Stagfell</i> Hex • Prepare first District around ruined monastery
3	4711	May	Desnus	• Founded <i>Stagfell</i> • Constructed Grain Mill to support farms • Angela Severn becomes Angela Thornberry as Miki places her in charge of <i>Thornberry Farms</i> • <i>Stagfell Farms</i> Established
4	4711	June	Sarenith	• Bandits not swept up in final battle run into Founders on Patrol. • Thornberry's open <i>Thornberry Winery</i> • Roads constructed to link farms to <i>Stagfell</i>
5	4711	July	Erastus	• Claim <i>Silver Warren Hex</i> • Kobolds join as an event • Kobolds form <i>Silver Warren Mining</i> and being processing Silver • Fishery added in lake off <i>Stagfell</i>
6	4711	August	Arodus	• Remarkable find in the ruins • <i>First Inn</i> is built. Drunder the Dwarf is owner. <ul style="list-style-type: none"> ○ 3rd Floor hosts Founders when they are in the city

				<ul style="list-style-type: none"> • New Roads to link all parts of the fledgling kingdom
7	4711	September	Rova	<ul style="list-style-type: none"> • <i>Founders Tavern</i> built by Drunder <ul style="list-style-type: none"> ◦ Second Floor hosts Founders Court and offices. • Perfect fall weather, with no early frosts • Canal built to add water to <i>Thornberry Farms</i> • <i>Thornberry Fishery</i> built
8	4711	October	Lamashan	<ul style="list-style-type: none"> • Economic Boom in Stagfell • <i>Henchly Stables</i> built • Galie Balikson, architect arrives in Stagfell
9	4711	November	Neth	<ul style="list-style-type: none"> • <i>Castle Granary</i> constructed • Fishery established in <i>Over Warren</i> • Tarcil selects Hadrial Jeffe as Royal Archivist
10	4711	December	Kuthona	<ul style="list-style-type: none"> • Craig Conley, and Conley family arrive in Stagfell • <i>Royal Archives</i> built, and Hadrial Jeffe placed in charge by Tarcil
11	4712	January	Abadius	<ul style="list-style-type: none"> • Conley construct Noble Villa and <i>Crystal Feather</i> • Ayrn orders caverns around Silver Mine to be readied for settlement, a process which will take three months <ul style="list-style-type: none"> ◦ Galie oversees preparation • Trolls attempt to attack the city but are easily managed by Miki and her team
12	4712	February	Calistril	<ul style="list-style-type: none"> • After a day and night of celebrating the 1-year anniversary of the defeat of the Stag Lord, Ayrn leads a mob to demand a Shrine to Cayden Cailean. Founders agree to build. <ul style="list-style-type: none"> ◦ Gherald Lyghtner steps up with his wife to run the Shrine ◦ Caleb begins to monitor Ayrn more closely and guide ladies to him sooner in the evenings • Pier is constructed with Sean Diggs appointed Pier Master
13	4712	March	Pharast	<ul style="list-style-type: none"> • 1st Anniversary of Thylicia • Nick Conley arrives with his family in Stagfell • Ancient writing discovered in <i>Silver Warren</i> caves • Land is cleared for two more districts along the lake shore, preparing most of the land between the rivers in <i>Stagfell</i> • Shrine is completed • Ayrn begins to court Fyonia
14	4712	April	Gozran	<ul style="list-style-type: none"> • Nick Conley opens <i>Brightsteel Weapons</i>, next to the <i>Crystal Feather</i>. • Caleb buys Headband of Prowess, a remarkable find that was sold to the <i>Crystal Feather</i>

				<ul style="list-style-type: none"> • Architect Galie Balikson proposes Castle Design to Founders which is accepted
15	4712	May	Desnus	<ul style="list-style-type: none"> • <i>Silver Warren</i> Founded, and it is an Outstanding Success (event) <ul style="list-style-type: none"> ◦ Kobolds cave “house” from the living stone • Road built into caverns • Farm is established in <i>Over Warren</i>.
16	4712	June	Sarenith	<ul style="list-style-type: none"> • Construction on <i>Castle Stagfell</i> begins
17	4712	July	Erastus	<ul style="list-style-type: none"> • <i>Thornberry Brewery</i> built • Architect Galie Balikson proposes sewer system which will also have secret passageways. <ul style="list-style-type: none"> ◦ Galie places map on key stones throughout planned Castle ◦ Only Galie, Caleb and Tarcil know full extent of passageways.
18	4712	August	Arodus	<ul style="list-style-type: none"> • Con Game, Trolls, Tefling adventures <ul style="list-style-type: none"> ◦ • <i>Thornberry Distillery</i> built • <i>+Market, + Magic Shop, +4 Houses</i> • Farm and Road added on way to <i>Oleg’s</i> along with land to the north
19	4712	September	Rova	<ul style="list-style-type: none"> • Inquisition arises in <i>Thylicia</i> and is stomped out in short order by Grunder. • Farm and Canal built on way to <i>Oleg’s</i> • Garrison built in Military District
20	4712	October	Lamashan	<ul style="list-style-type: none"> • Gorn Stonegrinder arrives in <i>Thylicia</i> • <i>Castle Stagfell</i> is completed • Ayrn combines Harvest Feast Holiday with a Coronation and Wedding (10/8 that year) • Elven Moon Dance Hall built as part of celebrations • Gold Mine opened with Kobold Camp • Hex below <i>Oleg’s</i> is claimed • Stagfell Granary now full
21	4712	November	Neth	<ul style="list-style-type: none"> • <i>Oleg’s</i> hex is claimed. Road to <i>Oleg’s</i> completed <ul style="list-style-type: none"> ◦ <i>Oleg’s</i> established as Fort • <i>Thylicia</i> is now connect by roads to civilizations • Completion of Castel District Sewer System • Rezbin family arrives wanting to form logging settlement
22	4712	December	Kuthona	<ul style="list-style-type: none"> • Trade begins in earnest with <i>Brevoy</i> to the North and <i>Varnhold</i> to the east. • Walls being built around Military and Castle Districts • Farm and canal added towards <i>Oleg’s</i> • Start expansion towards <i>Rezbin</i> site
23	4713	January	Abadius	<ul style="list-style-type: none"> • Visiting Swordlord, <i>Erik Mon</i>, visits the newly

				<p>connected <i>Stagfell</i>. His entourage and their spending causes an economic boom</p> <ul style="list-style-type: none"> • Fishery stocked on the way to <i>Oleg's</i> • Expansion of Thylcia through forest continues towards <i>Rezbin</i> site • Preparation starts on <i>Rezbin</i> site
24	4713	February	Calistril	<ul style="list-style-type: none"> • Gorn Stonegrinder finds Copper Mine while exploring old Mite lair • Foundry in Stagfell constructed to support Silver mine • General expansion continues of Thylcia
25	4713	March	Pharast	<ul style="list-style-type: none"> • 2nd Anniversary of Thylcia • Gorn Stonegrinder given charter to form <i>Stonegrinder Copper Mine</i> • <i>Rezbin</i> founded by the Rezbin family. <ul style="list-style-type: none"> ○ Becomes the center of logging concerns with sawmill ○ Inn built for traveling loggers ○ Miki works with Dryad to make sure correct trees cut in a sustainable manner • Roads to <i>Rezbin</i> completed • Year Long Census begun on Founding Day
26	4713	April	Gozran	<ul style="list-style-type: none"> • Plotters from an unknown kingdom are caught and dealt with by Caleb's team • <i>Stonegrinder Copper Mine</i> opened • <i>Royal Mint</i> constructed
27	4713	May	Desnus	<ul style="list-style-type: none"> • <u>The Watch</u> created • Arsonist stopped by <u>The Watch</u>, helping <u>The Watch</u>, and more importantly, Hargood, become accepted. • Coinage of money begins • <i>Stoneshelf Inn</i> carved in <i>Silver Warren</i> • <i>Over Warren</i> Watchtower built
28	4713	June	Sarenith	<ul style="list-style-type: none"> • <i>Bokeon</i> (Potion Maker) Hex added as "Herbalist" • Military Park 50% complete
29	4713	July	Erastus	<ul style="list-style-type: none"> • Settlers move east to create a farm. • Military park 75% complete • <i>Silver Warren Granary Added</i>
30	4713	August	Arodus	<ul style="list-style-type: none"> • Founders adsorb land rush farm • A month of fantastic weather • Military Park 100% Complete • Additional Watchtower • <i>Stagfell</i> completely walled (Castle and Military)
31	4713	September	Rova	<ul style="list-style-type: none"> • <i>Belle Dame</i> (Witch) Hex added with "Magic Shop" • Shrine to Earastil built in <i>Silver Warren</i> • Silver Warren Granary full • Silver Warren Gate built along entrance area

32	4713	October	Lamashan	<ul style="list-style-type: none"> • Watchtowers built closer to new boarder
33	4713	November	Neth	<ul style="list-style-type: none"> • Caster Tower added to <i>Castle Stagfell</i> • Secondary Archives established in <i>Silver Warren</i>
34	4713	December	Kuthona	<ul style="list-style-type: none"> • <i>Three Rivers</i> district prepared for Settlement • Graveyard build in Military district • Cultists in Kingdom
35	4714	January	Abadius	<ul style="list-style-type: none"> • <i>Dragon Maw Prison</i> established in <i>Silver Warren</i>, as an Outstanding Success • <i>Ashrak</i> joins Thylicia • <i>Candlemere Island</i> Claimed
36	4714	February	Calistril	<ul style="list-style-type: none"> • Connely's built Monument in Military District, celebrating Fall of the Stag Lord • Grunder founds Military Academy • Water Tower, first of its kind, erected • Balikson designs plans to make all watch tower use continual light for communications • <i>Tuskershooms Farms</i>
37	4714	March	Pharast	<ul style="list-style-type: none"> • 3rd Anniversary of Thylicia • Bandits again attack, but are stopped by the Founders • Sewer System added to Military district • Census completed • Sawmills built throughout forest, with guidance from Miki <ul style="list-style-type: none"> ○ Rezbin center of development ○ Worship of Erastil encouraged among lumberjacks ○ Trips to the Temple in the Woods increase
38	4714	April	Gozran	<ul style="list-style-type: none"> • Foundries for Gold and Copper mines built in the Military District • Economic Boom in <i>Stagfell</i> • <i>Rezbin</i> walls complete • <i>Silver Warren</i> population continues to expand • Additional Sawmills and roads
39	4714	May	Desnus	<ul style="list-style-type: none"> • <i>Stagfell</i> Water Treatment Plant opened • Additional Watch Towers and Fisheries opened • Shrine to Erastil in forest added with Tarissia (Dryad) • Melianse area added (Nixi) • Forest Hex with Statue to Erastil claimed
40	4714	June	Sarenith	<ul style="list-style-type: none"> • Good Weather and a Visitor from <i>Varnhold</i> to visit Water Treatment Plant • Additional Mines and Quarries added • <i>Rezbin</i> builds a Tannery to manage trapping going on • <i>Rezbin</i> adds Lumber mill

41	4714	July	Erastus	<ul style="list-style-type: none"> • Ennobling of 4714 • First Parliament Elections Called • Caleb hears of a Land shark to the West towards Varnhold, and Ayrn suggests an expedition because of boredom, and those areas need to be explored. Taalen and Vern, fresh in from the long way from Varnhold, overhear and are interested as it is towards their home, and that Ayrn appears territorially expansive in that direction. • Grundar was busy helping Hargood with a prison break. • The Team explores the two hexes to the East (HA5, HC5), killing a land shark and chimera, respectively. Micki took the hides, to convert the land shark into armor and the Chimera for a nice wall hanging. In the Breath attack, most of the mounts died, and Taalen was near death. Both fights were over in less than two rounds. • News breaks that Varnhold has ceased all communications with the outside world. • Ayrn claimed HA5, HC5, and GK9, building roads in HA5 and HC5. Religious, Shops and Upscale Districts Prepared. Built Watergates into the Castle district in <i>Stagfell</i>. • Nobles arrived from Mendev, Numaria, and Razsmiran, arrived wanting to move to <i>Stagfell</i> and build Noble Villas and Temple to Sarene next month.
42	4714	August	Arodus	<ul style="list-style-type: none"> • Complete the Government and Residential Districts of <i>Stagfell</i>. Drundar family wants to create park as start of new settlement named <i>Coppertree</i>, on the Sycamore over the copper mine. • <u>Holy Order of the Knights Aster</u> are formed and go into reserve in the Garrison in <i>Stagfell</i>.
43	4714	September	Rova	<ul style="list-style-type: none"> • Complete the 2nd District in <i>Three Rivers</i>. <i>Coppertree</i> Overtree district prepared. Heavy rains spoil parts of initial fall harvest, causing a food shortage in the next month. • <u>The King's Trackers</u> created and placed into reserve in the Castle. • (Off Camera Exploration) <ul style="list-style-type: none"> ○ Discovered the Shrike Cascade ○ Explored the Blood Furrows and killed a Bullette
44	4714	October	Lamashan	<ul style="list-style-type: none"> • Food Shortage forces the Kingdom to purchase food from Restov and River Kingdoms. • Expedition to Varnhold and the Defeat of the Lich

				<ul style="list-style-type: none"> • Varnhold and Nomen Amalgamated into Thylicia
45	4714	November	Neth	<ul style="list-style-type: none"> • Ayrn announces the "Great Expansion" into the Eastern areas of the Stolen Lands. (See Proclamation) • Elections Held.
46	4714	December	Kuthona	<ul style="list-style-type: none"> • New Year's Celebrations go particularly well, setting a good auspice for the new year.
47	4715	January	Abadius	<ul style="list-style-type: none"> • First Parliament Meets, using Castle Stagfell because The Forum is not yet constructed.
48	4715	February	Calistril	<ul style="list-style-type: none"> •
49	4715	March	Pharast	<ul style="list-style-type: none"> • 4th Anniversary of Thylicia • Founders Day Is a massive celebration that the merchants will talk about for years. • The Weather is fantastic all month
50	4715	April	Gozran	<ul style="list-style-type: none"> • Parliament Adjourns Session • There is an attempted Assassination on the High Priest. Caleb thinks they may be from the River Kingdoms.
51	4715	May	Desnus	<ul style="list-style-type: none"> • Hill Giants attack Silverwarren and are driven off by the Watch.
52	4715	June	Sarenith	<ul style="list-style-type: none"> • A Pius Pilgrimage Festival to the Temple of Erastil in the wilderness takes place. Jhod presides. It is the happiest the Founders have seen him.
53	4715	July	Erastus	<ul style="list-style-type: none"> • (Off Camera Exploration) <ul style="list-style-type: none"> ○ Explored Talon Peak and discovered ruins of a tower and defeated a Roc ○ Defeated Mud Men in the Mud Flats ○ Explored Spriggins old Lair
54	4715	August	Arodus	<ul style="list-style-type: none"> • Defeat of Chimera and Alliance with the Great Owls
55	4715	September	Rova	<ul style="list-style-type: none"> • Thylicia Ennobling Proclamation of 4716 • Tarcil discovers an ancient text among a shipment of books in the Market • (Off Camera Exploration) <ul style="list-style-type: none"> ○ Found Crooked Falls ○ Noted Fort Serenko (HD2) was abandoned by Restov.
56	4715	October	Lamashan	<ul style="list-style-type: none"> • An Unknown illness began a spread from the East. Fast work was able to prevent its spread.
57	4715	November	Neth	<ul style="list-style-type: none"> • (Off Camera Exploration) <ul style="list-style-type: none"> ○ Discovered Eels as a fishing resource
58	4715	December	Kuthona	<ul style="list-style-type: none"> • (Off Camera Exploration) <ul style="list-style-type: none"> ○ Exploration and elimination of an Ettercap Lair ○ Killed 6 large spiders in spider fields
59	4716	January	Abadius	<ul style="list-style-type: none"> • Start of the Highway Project to link all cities with Paved roads

				<ul style="list-style-type: none"> • Parliament Opens
60	4716	February	Calistril	<ul style="list-style-type: none"> • The Winter proved mild, and leads to bumper crops
61	4716	March	Pharast	<ul style="list-style-type: none"> • 5th Anniversary of Thylicia (6 Years of Adventuring) • Grand celebration of the End of “Great Expansion”, marking a year and a half of expanding the borders of Thylicia. • Town of Leventon Formally Recognized • (Off Camera Exploration) <ul style="list-style-type: none"> ○ Nomen Burial Grounds cleared of infestation ○ Ayrn reluctantly agrees to remove Zills from Phase Spider lair and declares the area off limits.
62	4716	April	Gozran	<ul style="list-style-type: none"> • Parliament Adjourns
63	4716	May	Desnus	<ul style="list-style-type: none"> • Riverwatch Founded • Garrisons built to House new Armies in Rezbin and Ashrak • Three Rivers Waterfront constructed • Remarkable old Pottery found in Three Rivers during waterfront construction
64	4716	June	Sarenith	<ul style="list-style-type: none"> • Highways Project ends with all cities connected with paved roads • Roads into the new areas of the Great Expansion built • Foreign Market established in Stagfell • Thornyard Things established in Three Rivers
65	4716	July	Erastus	<ul style="list-style-type: none"> • Lizardfolk form Army • Bandit Activity, but quashed by new Lizardfolk Army • Slavers Attack Rezbin and caught by Rangers deployed at site
66	4716	August	Arodus	<ul style="list-style-type: none"> • Creation of the First 3 Marshal’s Units
67	4716	September	Rova	<ul style="list-style-type: none"> • Establishment of Stagfell University, incorporating the existing College of Magic • Creation of the Second 3 Marshal’s units
68	4716	October	Lamashan	<ul style="list-style-type: none"> • Creation of the Third 3 Marshal’s units
69	4716	November	Neth	<ul style="list-style-type: none"> • Final Marshal Unit • Growing Waterfront activity leads to recognition of a formal Sailing Academy. • Government sponsored Sailmaker and Shipwright shops are created • Canals with locks built in Cooked Falls and Shrike Cascade • Canals built to link rivers with Slough

				<ul style="list-style-type: none"> • Liberal Arts College & Bardic Colleges added to Stagfell University • (Off Camera Exploration) <ul style="list-style-type: none"> ◦ Defeat of 3 Manticores. • Unseasonal warming leads to massive flooding along 60 miles of the Shrike River destroys a farm, mine, and quarry. The Three Rivers watchtower is also rendered to dangerous to use as its foundation is washed away.
70	4716	December	Kuthona	<ul style="list-style-type: none"> • Fishery to harvest eels established • Established Varn Arena (honoring Varnhold founder)
71	4717	January	Abadius	<ul style="list-style-type: none"> • Parliament Opens for the Year • Clifton Memorial Theater opens in Stagfell, in memorial to fishermen who died in the wilderness • Repair of areas damaged in the flood • Rich Man Wants to build in Varnhold but cannot due to lack of space. Tarcil talks into building in Three Rivers. Ayrn approaches Vern about expanding Varnhold.
72	4717	February	Calistril	<ul style="list-style-type: none"> • The last of the streets of Stagfell are paved, eliminating local flooding issues. • The people of Rezbin demand a Temple to Desna, even though there is no longer space. Rezbin seeks approval to move the Monument, and the King pledges the privy purse to support the temple and expand Rezbin.
73	4717	March	Pharast	<ul style="list-style-type: none"> • 6th Anniversary of Thylcia • Founder's Day • Rezbin Comes under attack • Forrest Dragon and Battle of Candlemere • Defeat of Pixies • Claim: SM9, SL8, SL4, SM7 • Prepare land for Caster's Vigil and Silberstep • Raise Vashrah to Countess • Create Knightly Orders of Armsmen and Reaches • Oleg and Svetlana retire • Barry becomes Treasurer • Vern Becomes Magister • Angela Thornberry elected new Prime Minister • Nobles, including Lakebournes, Connlys and Thornberrys put up monument in Waterfront District
74	4717	April	Gozran	<ul style="list-style-type: none"> • Parliament Adjourns • Battle with Undead • Explore SK9

				<ul style="list-style-type: none"> • Emissaries from the East • Children are kidnapped and animals killed with acid • Fight Boggard-Dragons and 4 Dragons • Explore SM5 • Send out teams to Fort Drelev
75	4717	May	Desnus	<ul style="list-style-type: none"> • Fall of Drelev • Exploration of Lake Hooktounge • Annexation of Hooktonge and Drelev